Memory Game Do you know the difference between needs and wants?

In this engaging memory game, kids will learn to distinguish between needs and wants. It's a fun way to teach them about making smart choices.

What Your Child Will Learn:





The value and importance

of different items

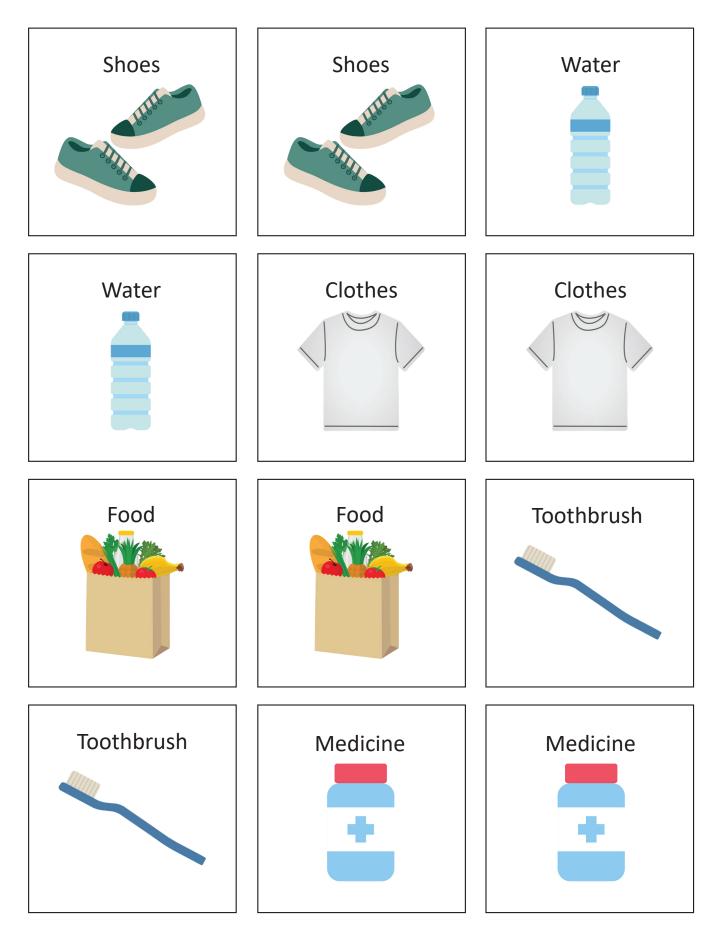
Supplies You'll Need:

- A printed copy of this activity
- Scissors to cut out the cards
- A flat surface to play the game

What To Do:

- 1. Explain the Activity: Start by talking about what needs and wants are in our lives.
- 2. Set Up the Game: Print and cut out the memory cards with the items on them.
- **3. Play the Game:** Mix up the cards and lay them face down. Take turns flipping over two cards to find matching pairs.
- 4. Discuss Each Item: After finding a match, talk about whether it is a need or a want and why.
- 5. Review Together: Go over all the cards and see how many are needs and how many are wants.





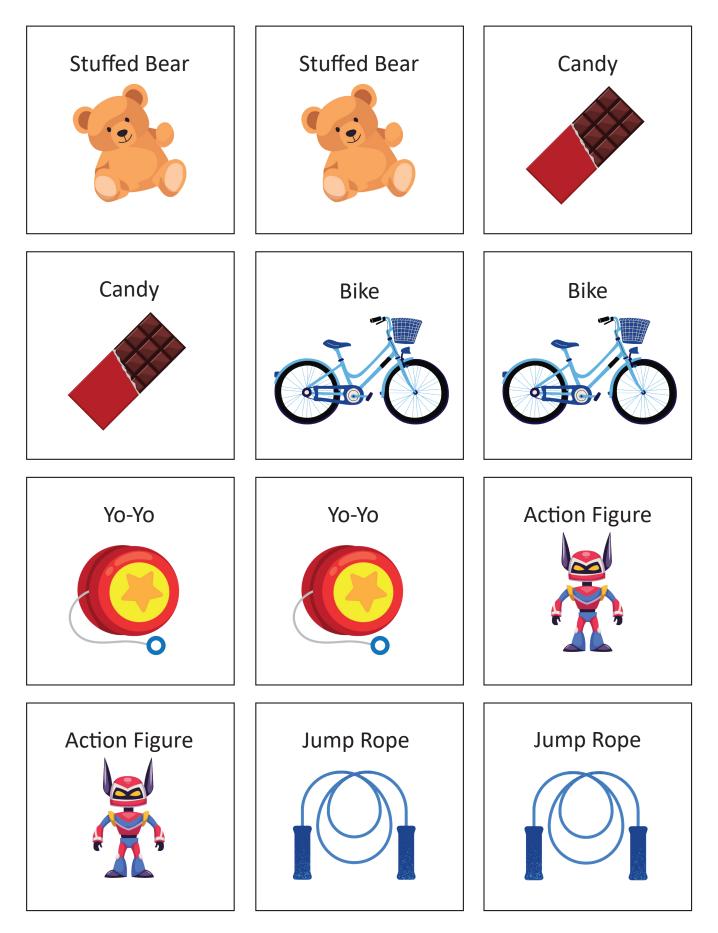










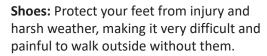




Needs vs. Wants **Glossary of Terms**

Needs:







Water: Essential for keeping your body hydrated and healthy as your body cannot function without it.



Clothes: Provide warmth and protection for your body, keeping you safe from the weather and helping maintain hygiene.

Food: Gives your body the nutrients and energy it needs to live and grow strong and healthy.



Toothbrush: Used to keep your teeth and gums clean, preventing cavities and other dental problems.



House: A place where you live and stay safe, protecting you from bad weather and providing a place to sleep and relax.

Medicine: Helps treat illnesses when you're feeling sick.



Soap: Used to clean your body and hands, removing germs and keeping you clean to prevent sickness.



School Supplies: Necessary for learning and doing well in school as they help you do your schoolwork.



Jacket: Keeps you warm during cold weather, preventing you from getting too cold and becoming sick.



Electricity: Powers devices and lights up your home, needed for light, heating, and operating household appliances.



Bed: A place where you sleep, ensuring you get a good night's rest which is essential for health and well-being.

Wants:



Basketball: Used for playing the game of basketball, which is fun and good exercise but not essential for living.



Video Game: A form of electronic entertainment, fun but not necessary for living.



Ice Cream: A sweet frozen treat. delicious but not necessary for health or survival.

Toy Car: A small model car for playing, fun but not essential for living.



Board Game: A game to play with others, a fun activity but not needed for survival.



Movie Ticket: Allows you to see a movie at the theater, fun but not necessary for living.



Stuffed Bear: A soft toy for comfort and play, enjoyable but not essential for well-being.



Candy: A sweet treat, tasty but not necessary for health.



Bike: Used for riding around for fun or transportation, useful but you can walk or use other transportation methods.



Yo-Yo: A fun toy that can do tricks and provide hours of entertainment, enjoyable but not necessary for daily life.



Action Figure: A small toy that looks like a character, fun for playing but not essential for life.



Jump Rope: Used for exercise and play, enjoyable but not a necessity for survival.





